Pupils will continue to develop their character and **personal skills.**

Pupils will continue to **understand** why they are implementing a broad range of skills.

Pupils will continue to **develop** their knowledge of how to implement a broad range of skills.

Beyond KS2 pupils will know:

Why we might need to adapt our tactics depending on where the 'Jack' is or our opponents balls are placed.

In **Year 6** pupils will know:

Umpire and **Scorer**

Adapting tactics

How to organise our team, selecting who is going to roll the ball when and understanding why

How to umpire and score in a game of Boccia applying the rules fairly and correct scoring system.

How to create and apply **attacking tactics** so that we can send our ball closer to the 'Jack' than our opponents ball.

How to create and apply simple **tactics** in order for our team to be successful.

Tactics

Inclusive

In **Year 5** pupils will know:

How to create and apply **defensive tactics** to prevent our opponents from sending their ball closer to the 'Jack'.

Why we need to work with our partner and/or team when we are making decisions or **create tactics.**

What we mean by **'End'.**

The 'End' os passage of play that features six balls per pupils, pair or team.

Why we need to **include everyone** during a game of Boccia.

In **Year 4** pupils will know:

Speed

End

What we mean by **'Jack'.**

The 'Jack' is the target ball (usally a white ball) that pupils try to aim and land their balls as close as poissble.

When we **aim for the 'Jack'** and when we aim at an opponent's ball.

How to keep the score in a game of Boccia.

How to vary the speed and power applied to a shot in order to hit the target.

Jack

Power

In **Year 3** pupils will know:

Why we have to vary the **speed and power** we apply to a shot based on the position of the target.

How to send the ball with **accuracy** to hit the target.

Why we need to **collaborate** with our team or our opponents to ensure that the game is played fairly.

What aiming means and the consequence of not aiming at the target.

In **Year 2** pupils will know:

Apply

Outwit

Where we send a ball and why, so we can score points and **beat an opponent**.

How to apply our knowledge of aiming, sending and control to **score points against** an opponent.

The **consequences of sending** our object away from the target that we are aiming towards.

How to apply different amounts of power when sending a ball.

Why we need to roll/send with **accuracy when rolling/sending** towards a target.

Target

Accuracy

In **Year 1** pupils will know:

How to use our bodies when aiming; using our non throwing hand, pointing towards a target.

Why we need to look at the target when sending/rolling.

Why it is important that we focus on the target when we are aiming.

How we can use our bodies to roll a ball.

How to **roll with control** and why this is important.

In **EYFS** pupils will know:

Rolling

Aiming

Control

Why we need to aim when we are rolling.

What the word **'aiming'** means.

By aiming we mean sending (throwing/rolling) our object (ball/beanbag) towards a target.

How to roll/push underarm.

Stepping forwards with one foot, releasing the ball from low position using our opposite hand.

Knowledge Progression Journey

Ball Skills into Boccia

Complete P.E.™ INSPIRE LEARN SUCCEED